



 2026
WAVES CONFERENCE

MONDAY
07.20.2026

AGENDA - DAY 1

1:00 PM -
5:00 PM

REGISTRATION

Beachwood/Runyon/Laurel

6:30 PM -
8:00 PM

WELCOME RECEPTION

Pool Deck



<https://www.uswaves.org>



AGENDA - DAY 2

7:00 AM -
5:00 PM

**REGISTRATION
(OPEN ALL DAY)**

Beachwood/Runyon/Laurel

7:00 AM -
8:30 AM

BREAKFAST REFRESHMENTS

Ray Dolby Salon 4-6

8:30 AM -
9:00 AM

CONFERENCE OPENING & WELCOME
JASON GARCIA, WAVES PRESIDENT

Ray Dolby Salon 1-3

HONOR GUARD
AMERICAN LEGION

STAR-SPANGLED BANNER
JESSICA YOUNG, PROGRAM MANAGER,
THE LOS ANGELES FILM SCHOOL

PLEDGE OF ALLEGIANCE
DARCY SCHNUTH, WAVES 1ST VICE
PRESIDENT

**INTRODUCTIONS: WAVES BOARD, VA &
SAA PRESENTERS**

9:00 AM -
10:00 AM

NASAA UPDATE AND INTRODUCTIONS
REBECCA RYAN, NASAA PRESIDENT

Ray Dolby Salon 1-3

10:00 AM -
10:30 AM

BREAK & RESOURCE FAIR

Mezzanine Level

10:30 AM -
12:00 PM

BREAKOUT SESSIONS (SELECT ONE TO ATTEND)

NEW SCO TRAINING*
TBD

Studio A-B

ADVANCED SCO TRAINING*
TBD

Ray Dolby Salon 1-3

CERTIFICATION PROCESS FOR NCDS*
TBD

Studio C



2026
CONFERENCE

TUESDAY
07.21.2026

DAY 2 (CONT.)

12:00 PM –
1:30 PM

LUNCH ON YOUR OWN

1:30 PM –
2:30 PM

GENERAL SESSION TBD
TBD

Ray Dolby Salon 1-3

2:30 PM –
3:30 PM

GENERAL SESSION TBD
TBD

Ray Dolby Salon 1-3

3:30 PM –
4:00 PM

REFRESHMENT BREAK

Mezzanine Level

4:00 PM –
5:00 PM

STATE BREAKOUT SESSIONS (SELECT ONE TO ATTEND)

CALIFORNIA
CSAAVE

Ray Dolby Salon 1-3

BREAKOUT SESSION 2
TBD

Studio A-B

BREAKOUT SESSION 3
TBD

Studio C

6:30 PM –
10:00 PM

**TEAMBUILDING ACTIVITY:
90'S DANCE PARTY**

Ray Dolby Salon 4-6



2026
CONFERENCE

WEDNESDAY
07.22.2026

AGENDA - DAY 3

7:00 AM -
12:00 PM

REGISTRATION

Beachwood/Runyon/Laurel

7:00 AM -
8:30 AM

BREAKFAST REFRESHMENTS

Ray Dolby Salon 4-6

8:30 AM -
9:30 AM

STUDENT VETERANS OF AMERICA
CORY BOATWRIGHT, SVA NATIONAL
PRESIDENT

Ray Dolby Salon 1-3

9:30 AM -
10:30 AM

VA CENTRAL OFFICE/FEDERAL UPDATES
KENNETH SMITH, EXECUTIVE DIRECTOR,
EDUCATION SERVICE

Ray Dolby Salon 1-3

10:30 AM -
11:00 AM

BREAK & RESOURCE FAIR

Mezzanine Level

11:00 AM -
12:00 PM

ARMY NATIONAL GUARD
DONALD SUTTON, ARNG-HRH-C

Ray Dolby Salon 1-3

12:00 PM -
1:30 PM

LUNCH ON YOUR OWN

1:30 PM -
3:00 PM

BREAKOUT SESSIONS (SELECT ONE TO ATTEND)

ENROLLMENT MANAGER*
TBD

Ray Dolby Salon 1-3

FLIGHT*
TBD

Studio A-B

YELLOW RIBBON*
TBD

Studio C



2026
CONFERENCE

WEDNESDAY
07.22.2026

DAY 3 (CONT.)

3:00 PM –
3:30 PM

**REFRESHMENT BREAK
& RESOURCE FAIR**

Mezzanine Level

3:30 PM –
5:00 PM

BREAKOUT SESSIONS (SELECT ONE TO ATTEND)

BREAKOUT SESSION 1
TBD

Studio A-B

BREAKOUT SESSION 2
TBD

Ray Dolby Salon 1-3

BREAKOUT SESSION 3
TBD

Studio C

6:30 PM –
8:30 PM

**SCO BANQUET & AWARDS CEREMONY
MASQUERADE BALL**

Ray Dolby Salon 3-6

JASON T. GARCIA, WAVES PRESIDENT

**COCKTAIL ATTIRE RECOMMENDED & MASKS WILL BE
PROVIDED*





AGENDA - DAY 4

7:00 AM -
8:00 AM

BREAKFAST REFRESHMENTS

Ray Dolby Salon 4-6

8:00 AM -
8:30 AM

WAVES BUSINESS MEETING (GENERAL SESSION)

JASON T. GARCIA, WAVES PRESIDENT

Ray Dolby Salon 1-3

8:30 AM -
10:00 AM

VETERAN READINESS AND EMPLOYMENT (VR&E)

CHANTILE STOVALL, ACTING EXECUTIVE DIRECTOR OF VR&E

Ray Dolby Salon 1-3

10:00 AM -
10:30 AM

BREAK

Mezzanine Level

10:30 AM -
12:00 PM

DEBT MANAGEMENT CENTER*

JULIE LAWRENCE, CHIEF OF OPERATIONS

Ray Dolby Salon 1-3

12:00 PM -
1:00 PM

LUNCH ON YOUR OWN

1:30 PM -
3:00 PM

BREAKOUT SESSIONS (SELECT ONE TO ATTEND)

BREAKOUT SESSION 1

TBD

Studio A-B

BREAKOUT SESSION 2

TBD

Ray Dolby Salon 1-3

BREAKOUT SESSION 3

TBD

Studio C



2026
CONFERENCE

THURSDAY
07.23.2026

DAY 4 (CONT.)

3:00 PM -
3:30 PM

REFRESHMENT BREAK

Mezzanine Level

3:30 PM -
5:00 PM

BREAKOUT SESSIONS (SELECT ONE TO ATTEND)

BREAKOUT SESSION 1

TBD

Studio A-B

BREAKOUT SESSION 2

TBD

Ray Dolby Salon 1-3

BREAKOUT SESSION 3

TBD

Studio C

**THANK YOU FOR ATTENDING WAVES 2026!
HAVE A SAFE TRIP HOME!**

Follow us on [Facebook](#) & [LinkedIn](#)!



***SESSIONS COUNT TOWARD THE VA'S SCO ANNUAL TRAINING
REQUIREMENT AND WILL BE AVAILABLE TO CERTIFY VIA THE SCO
TRAINING PORTAL POST-CONFERENCE.**